

# Release Notes

## FieldLynx 1.92

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## Obtaining Lynx Products and Information

There are three ways to obtain Lynx products and information:

- ✎ Go to the Lynx website (<http://www.finishlynx.com/product/>)
- ✎ Call (978) 556-9780 and ask to speak with someone in sales, or
- ✎ Send an email to...
  - ✎ Domestic Sales: [domsales@finishlynx.com](mailto:domsales@finishlynx.com)
  - ✎ International Sales: [intlsales@finishlynx.com](mailto:intlsales@finishlynx.com)

## Obtaining Technical Support

There are three ways to obtain technical support for Lynx products:

- ✎ Go to the Lynx website (<http://www.finishlynx.com/support/>)
- ✎ Find our latest video tutorials on YouTube (<https://www.youtube.com/c/FinishLynx/videos>)
- ✎ Call (978) 556-9780 and ask to speak with someone in tech support, or
- ✎ Send an email to...
  - ✎ Technical support: [support@finishlynx.com](mailto:support@finishlynx.com)



## What's New

### FieldLynx Plug-in Compatibility

The scoreboard, wind and LaserLynx interfaces in FieldLynx 1.92 require at least these versions of the plug-ins:

- » Scoreboard plug-in 1.53
- » Wind plug-in 1.23
- » LaserLynx plug-in 1.20

**NOTE:** Contact Tech Support to obtain the latest version of plug-ins.

### User Interface Improvements

- » Added Splash screen
- » Added 1/4, 1/2 and 3/4 buttons in data entry screen
- » Changed *IAAF* text to *World Athletics*

### Backups

After each throw/jump, FieldLynx creates a backup of the data file called FieldLynx\_###.dat. Each file is numbered sequentially and is saved to the Documents folder (Lynx\FieldLynx\Backups).

- » To restore FieldLynx data to a previous jump:
  1. Exit FieldLynx.
  2. Navigate to the Backups directory.
  3. Copy the appropriate .dat file.
  4. Go up one directory to the Lynx\FieldLynx directory.
  5. Delete the current FieldLynx.dat file.
  6. Paste the backup file and rename it FieldLynx.dat.
  7. Restart FieldLynx.

## Athlete Timer Improvements

The Athlete Timer function is updated to follow the current World Athletics and USATF rules.

	High Jump	Pole Vault	Other
More than 3 athletes or first attempt for each	1 min.	1 min.	1 min.
2 or 3 athletes	1.5 min.	2 min.	1 min.
1 athlete	3 min.	5 min.	-
Consecutive attempts	2 min.	3 min.	2 min.

### Timer behavior

- » FieldLynx will auto-detect the start time value based on the rules and countdown to 0s.
- » At 0s, it will flash red.
- » If you tap on the timer, you can manually set the time to one of: 1, 1.5, 2, 3 or 5 minutes.

**NOTE:** Consecutive attempts are not detected. The user needs to select the correct value manually.

**TIP:** The athlete timer can be sent to a scoreboard when using compatible scripts when configured in the Scoreboard Settings.

## Scoreboard Plug-In Enhancements

The scoreboard plug-in version 1.53 includes the following updates:

- » Support for new different `::StartList` and `::Results` section for results outputs
  - » When the current attempt's mark is blank, FieldLynx will trigger the `::StartList` scoreboard section instead of `::Results` (if applicable). The `::Results` section is the fallback section.

**NOTE:** In vertical event, the `::StartList` section is available before the first attempt of each height.

- » Removed space before comma in the field series output field (`\14\0b, \14\0c`)
- » Added ResultTV Video Display scripts that take advantage of new video display objects in ResultTV 6.21:
  - » `ResultTV_Video_results.lss`
  - » `ResultTV_Video_standings.lss`

