



1. Setup

- 1.1. Switch on your Palm Pilot and tap the FieldLynx icon.
- 1.2. Tap the stylus to the Event to be administered (to highlight it) and tap the **Open** button.
- 1.3. Tap the **Setup...** button.
- 1.4. Set system of **Measurements** and size of **Alive Group**.
- 1.5. Set **Bar Heights**
- 1.6. Tap on **Start, End, and Interval** - use arrows to set.
- 1.7. Tap on **Apply** button.
- 1.8. Tap **Done**.

2. Check-in

- 2.1. Tap on **NS** next to athlete whose status you wish to adjust. The default setting is **NS** (No Show).
- 2.2. Select athlete status - Options are:
 - ⇒ **Check-In** Athlete is present. To No Show a checked-in athlete, tap here again.
 - ⇒ **Height** Check in athlete and pass to new start height
 - ⇒ **Suspend** Athlete is present, but temporarily unavailable (they may be competing in another event). To return an athlete to active status, tap here again.
 - ⇒ **Up** Moves an athlete to the **Up** position (only available after an athlete has been checked in).
- 2.3. Repeat this process until all athletes are checked in.

3. Adding an Athlete

- 3.1. An athlete may be added to the Athlete Listing at any time simply by tapping on the **Add...** button in the Athlete Listing screen.
- 3.2. Enter the relevant information and tap the **OK** button.

4. Event Administration

Order of competition is indicated by the words **Up, Deck** and **Hold** to the left of the Athlete's name. The current bar height is also indicated.

- 4.1. Tap the name of the athlete whom FieldLynx indicates is **Up**.
- 4.2. Tap the relevant button for a **Make, Miss, Pass**, or to **Clear** an entry.
- 4.3. A **Make**, a third consecutive **Miss**, or a **Pass** in the third attempt, will alter the **Alive** group.
- 4.4. Verify that the information you have entered is correct and then tap the **Done** button. Repeat this process as from step 4.1
- 4.5. If the Alive group changes, new athletes will be selected as being **Up, Deck** and on **Hold**. Repeat this process as from step 4.1

5. Adding or Modifying a Bar Height

- 5.1. To add or modify a bar height, tap the **Setup...** button in the Athlete Listing screen.
- 5.2. Tap on the **View** button.
- 5.3. Choose either **Add** or **Modify** and use the arrows to add a height or change an existing height.
- 5.4. Tap on **Done** button.

6. Standings & Scoring Protocol

Every competitor has up to three attempts to clear each height. Ties are resolved in accordance with clauses 1 and 2 of IAAF rule 147 and tie reaks are shown when standings are displayed.

- 6.1. The athlete with the lowest number of jumps at the height at which the tie occurs shall be awarded the higher place.
- 6.2. If the tie still remains, the competitor with the lowest total of failures throughout the competition, up to and including the height last cleared, shall be awarded the higher place.

7. Five-Alive

FieldLynx is setup to handle "Five Alive" vertical jump event administration in accordance with the NCAA rulebook.